

Year 7 Rendering and Perspective 16 Lessons	
Stage	Description
Emerging	 Doors and windows might appear an odd scale to the building, signs may not quite have been marked out correctly. Some difference between construction and actual lines but they appear slightly confused. Edges may show lines crossing over in odd places and rendering shows longer strokes, taking away from the aesthetics. Clouds appear symmetrical. Some walls may show windows going to the incorrect vanishing point. Combination of these factors as well as the overall aesthetic tends to botch the overall illusion of perspective so it appears more of a Picasso than a technical drawing
Developing	 Doors and windows might appear an odd scale to the building, signs may not quite have been marked out correctly. Some difference between construction and actual lines but they appear slightly confused. Edges may show lines crossing over in odd places and rendering shows longer strokes, taking away from the aesthetics. Clouds appear symmetrical. Some walls may show windows going to the incorrect vanishing point. They can understand which rules they have used incorrectly when it is explained to them.
Secure	 Clear difference between construction lines and actual lines. Less risks taken but still a good number of windows and signs. Drawing follows the rules of perspective but may be some minor flaws in rendering. Good understanding of the rules and able to point out mistakes in the works of others.
Excellence	 Students use construction lines well, clear difference between construction and actual lines. Signs, doors, windows and buildings all follow the rules of perspective. Rendering completed to a high standard, stroke lines toward the correct vanishing point. Clouds/sky not symmetrical but showing an organic feel. Understand the rules of perspective so well that if shown an image with a mistake they could readily point it out and advice how it could be corrected.